DEADLY ILLUSIONS

Tomas Kejzlar

Who am I?

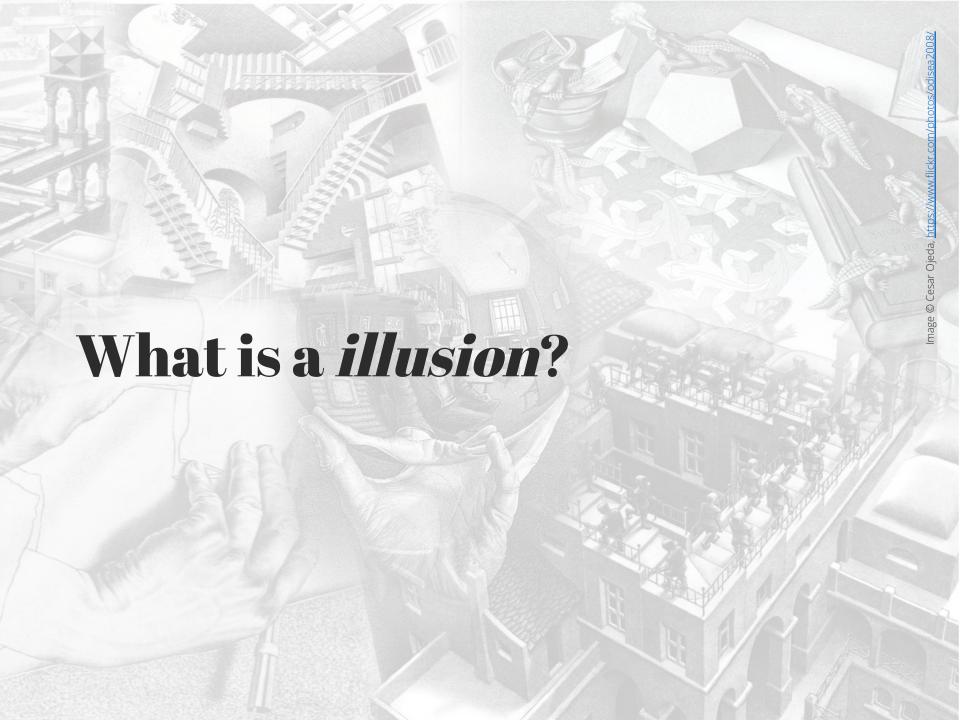Tomas Kejzlar

agile coach at
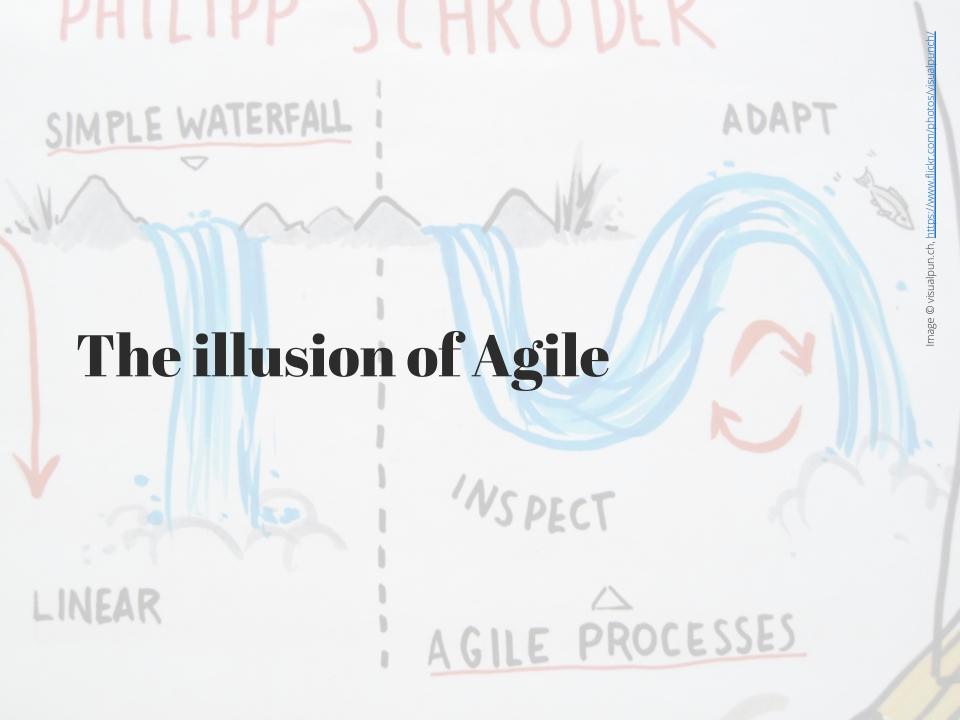*MSD Innovation Centre in Prague*

What is a *illusion*?

Illusion

Something that deceives by producing a false or misleading impression of reality.

The state or condition of being deceived; misap prehension.

An instance of being deceived.

Why do we create illusions?

The illusion of Agile

Deliver more and more "stuff"

Focus only on tools and mechanics

Fragile Manifesto

1. Foolish processes
   over
   Interactive people

2. Negligable contracts
   over
   Customized collaborators

3. Work on documentation
   over
   Competent software

4. Planning followers
   over
   Changing Responders

Worst Practices

* Excremental delivery
* Self-flagellating teams
* Minimal Viable PowerPoint
* Work in splints (or splint planning)
* Write loser stories
X * Introspectives/Retardspectives
* 15 minute stand up beatings
* Atomic testing
* Continuous disintegration
* Disfunctional teams
X * Product excavation
* Dislocated teams
* Backlog plumbing
* Rumour Driven Development (RDD)
* Story crapping
* Return of ingestment
* Flail fast

Manifesto for Agile Software Development

We are uncovering better ways of developing
software by doing it and helping others do it.
Through this work we have come to value:

Individuals and interactions over processes and tools

Working software over comprehensive documentation

Customer collaboration over contract negotiation

Responding to change over following a plan

That is, while there is value in the items on
the right, we value the items on the left more.

Kent Beck	James Grenning	Robert C. Martin
Mike Beedle	Jim Highsmith	Steve Mellor
Arie van Bennekum	Andrew Hunt	Ken Schwaber
Alistair Cockburn	Ron Jeffries	Jeff Sutherland
Ward Cunningham	Jon Kern	Dave Thomas
Martin Fowler	Brian Marick	

Are you able to deliver working and valuable software every week?

— *Ron Jeffries*

Agile is a Mindset

— Steve Denning

Ask yourself

Are we taking small steps, evaluating them, learning from them and feeding it back to subsequent steps we make?

Or are we just imposing a different set of processes and tools?

Other common illusions...

illusion of Leadership / Management

illusion of Visibility

illusion of Competence

illusion of Delivery

illusion of Quality

illusion of Collaboration

questions?

Want to learn more?
Visit http://sabotage.space/illusions

Tomas Kejzlar

✉ tomas.kejzlar@gmail.com

🐦 [@lightinmeadows](https://twitter.com/lightinmeadows)

in [tomas Kejzlar](#)

M [tomaskejzlar](#)

Fred Henry Williams

✉ fred@williamstechnical.com

in [Fred Williams](#)

www.williamstechnical.com