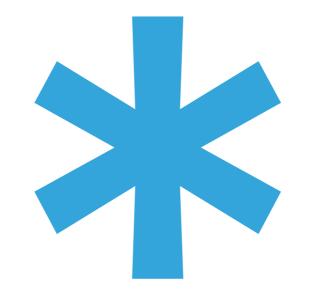
### EFFECTIVELY DEALING WITH DEADLINE PRESSURE DAVE MOORE

**8TH LIGHT** 



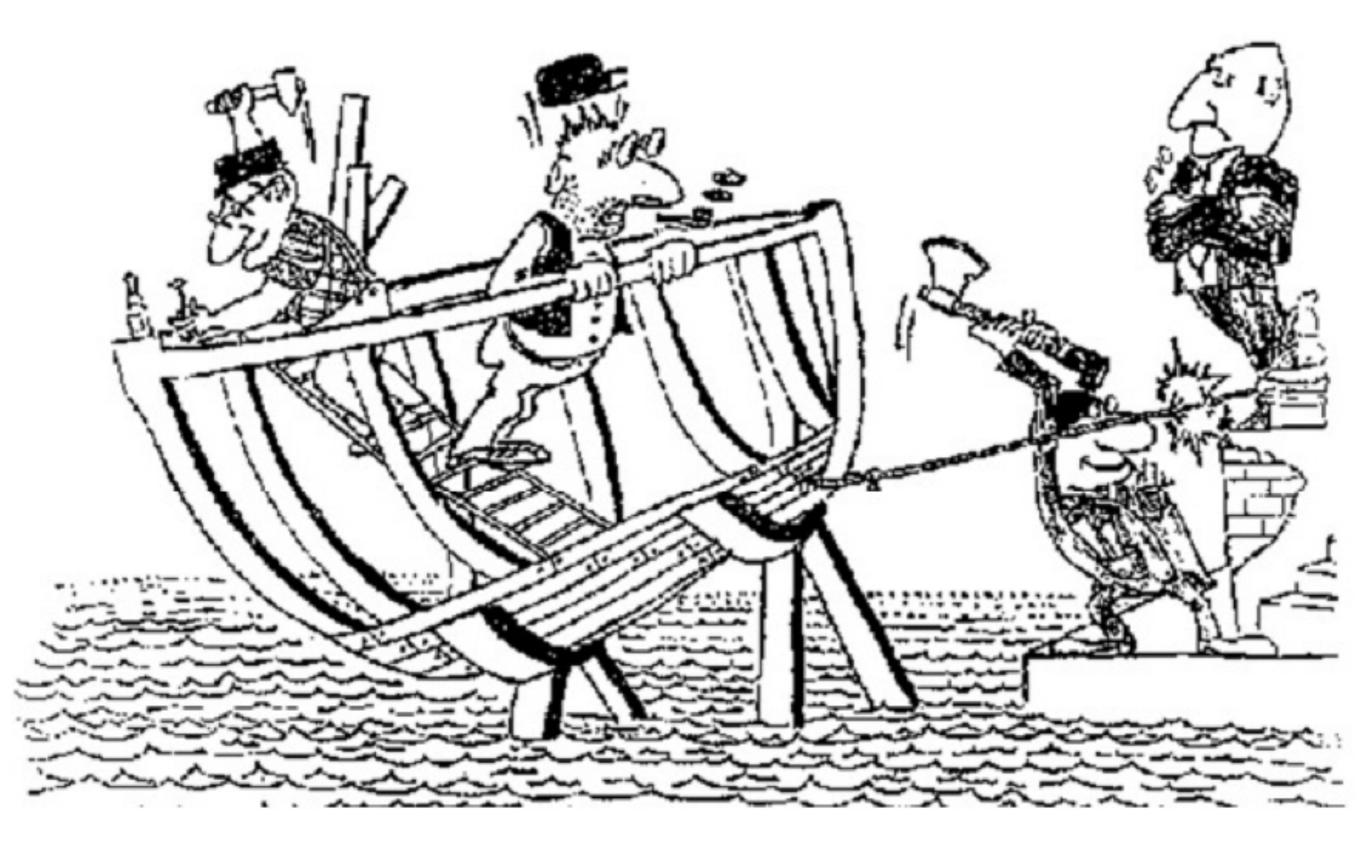


#### WHO IS INVOLVED?

- Stakeholders (managers, executives, etc.)
- Engineers (dev, qa, ops, sys, etc.)
- Users (internal users, paying customers, etc.)

## ALL PARTIES INVOLVED WANT A QUALITY PRODUCT.

# WHY IS THERE A DISCONNECT THEN?



#### LEVERS

- A lever is any action that someone can take to get the project closer to completion
- Levers get pulled every day
- Problematic when pulled without thinking through affects

#### STAKEHOLDERS – LEVERS

- Promotion(s)
- Threaten budget cut
- Force extra hours
- Cut scope
- Extend deadline
- Hire additional team members
- Re-prioritize other team efforts to support your team
- Pull plug on project

#### **USERS – LEVERS**

- Threaten/take legal action
- Stop using product
- Bash product on social media
- Invest their money ahead of time to see product hit market
- Message customer service agent

#### **ENGINEERS – LEVERS**

- Skimp out on testing
- Not think about the proper abstraction, design, and/or architecture
- Skip review process
- Skip pairing
- Don't spend time estimating/grooming
- Work more hours

#### EFFECTS OF GOING "FAST"

- Code/Infrastructure that's hard to maintain
  - Unreadable
  - Error prone
  - Tightly coupled
- Future deadlines are harder to meet
- Morale plummets
- Bugs occur more frequently customers complain

#### **COMMUNICATION WASTE**

- Leverage the Agile Process
  - Avoid status checks
  - Define story thoroughly in card (include F.A.Q.)
- Favor direct communication for low level implementation questions

#### THE NEGOTIATION

- Meeting with stakeholder, engineer, and user
- Purpose: level set & assess options/trade-offs at the story level
- Should happen regularly

#### THE NEGOTIATION - SCOPE

- Scope is always negotiable
- Challenge stakeholders to think critically about importance of every single component
- Deliver MVP early on and deliver features each iteration

#### THE NEGOTIATION – ASSESS VALUE

- Discuss consequences of missing the deadline
- Assess importance of deadline
- Stakeholders often overvalue importance of hitting deadline to detriment of project

Thanks for putting in extra hours to make a bullshit deadline that does not matter.



## WELLASK FOR ESTIMATES

## AND THEN TREAT THEM AS DEADLINES

## ESTIMATES ARE SUPPOSED TO HELP STAKEHOLDERS MANAGE PROJECT RISKS.

#### THE NEGOTIATION – ESTIMATION

- No estimates
- Uniform estimates
- Complexity based
  - Fibonacci
  - T-Shirt size
  - ▶ etc.
- Time based

#### THE NEGOTIATION – ESTIMATION

- Date ranges
  - Optimistic
  - Realistic
  - Pessimistic
- Inception to deployed
- Estimate an hour as a pair hour
- Represent current snapshot of team's understanding

- Regularly revisit estimates
- Create feedback loop
  - Track actuals
  - Retro on incorrect estimates
- Avoid anchoring effect
- Add bucket for scope creep

#### WHEN STAKEHOLDERS, ENGINEERS, AND USERS HAVE A SHARED CONTEXT, THE CORRECT LEVERS GET PULLED.

# THANKS