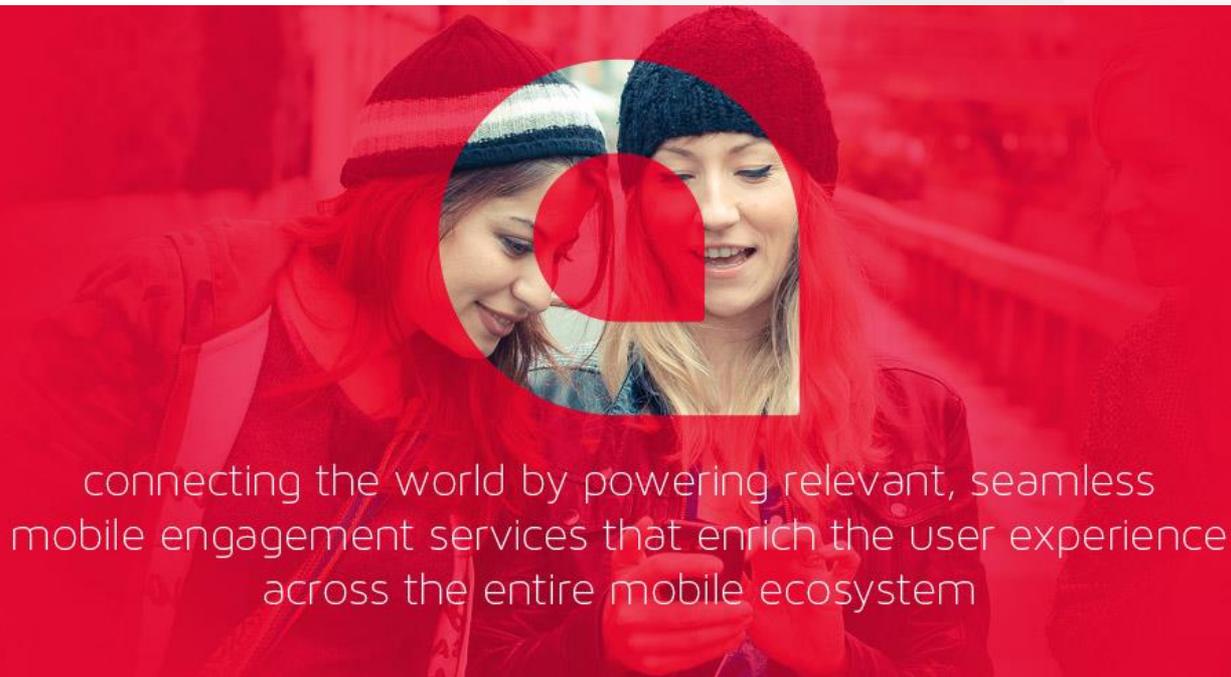




# Moving product company to Agile principles

Case study - Agile Prague 2014



connecting the world by powering relevant, seamless mobile engagement services that enrich the user experience across the entire mobile ecosystem



Radomir Antos  
VP Engineering

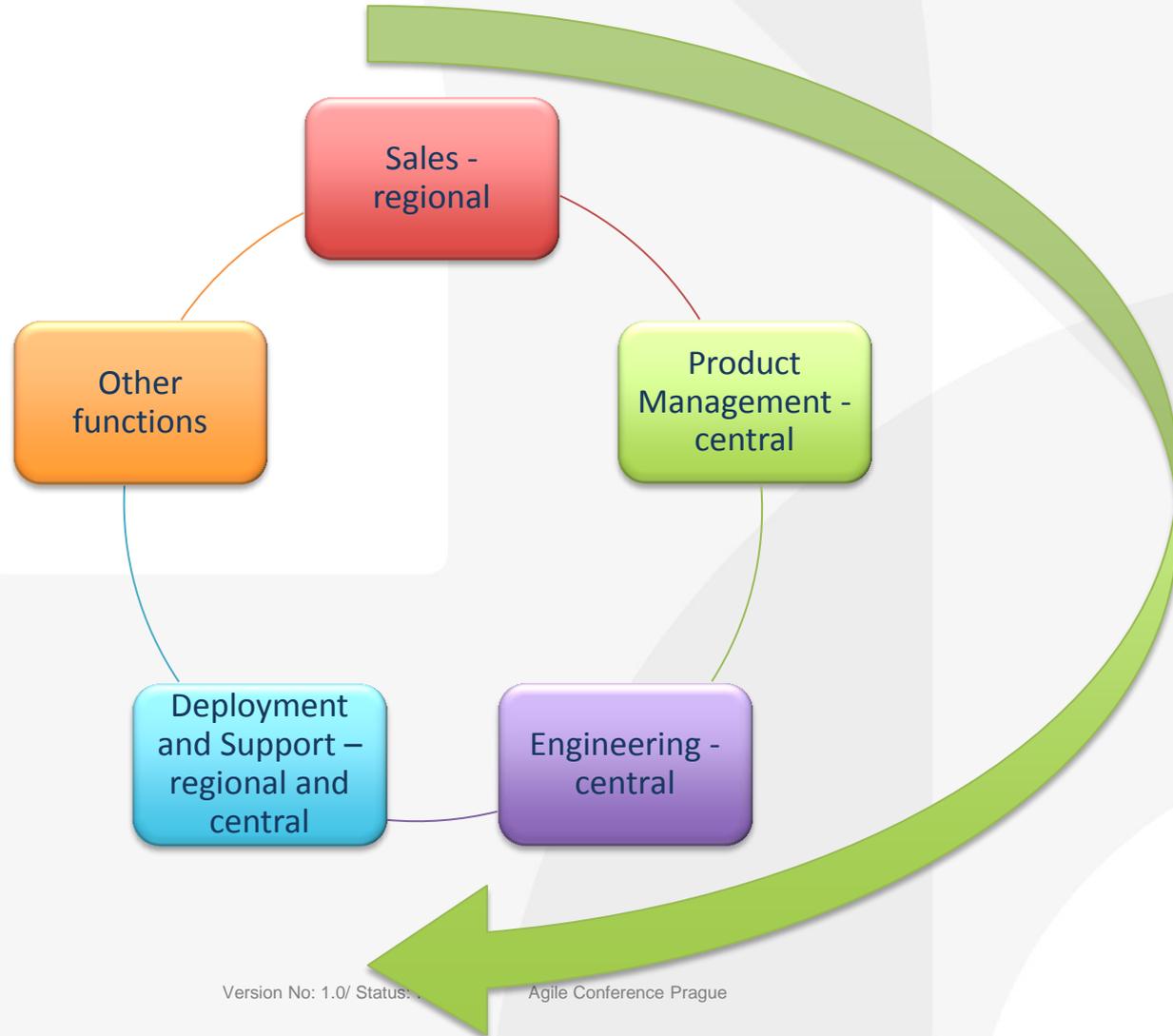
20 year history in messaging  
8/10 of the world's largest mobile operators  
Nearly 300 customers globally  
40% messaging market share  
Delivering over 2 trillion messages per year  
Global footprint and support model  
A proven portfolio that serve over 3 billion subscribers  
Quality of service – “carrier-grade” DNA  
Combining SMS, with IP messaging and voice  
Leading innovators



Martijn Lammers  
VP Product Management



# Middle sized Product Company





# Moving Product company to Agile principles



The initiative



How to



Implementation



Evaluation



# The initiative...

## Came from engineering team!



# Product Management and Engineering



- Interface with Product Management
  - Almost a contractual agreements between Product Management and Engineering
  - Us and “them” on the other side of the wall



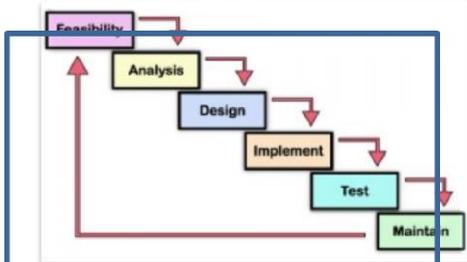
- Project management style
  - Waterfall with long project duration – 6 to 18 months



- Unwanted symptoms:
  - Engineering too far from any customer – internal or external
  - Landscape change during project but firm commitment still there
  - Difficult to create a brand new product – slow starts
  - People playing on their own playground only
  - People doing what they are told to do and how to do it



# The initiative... Was reluctantly received by PM...



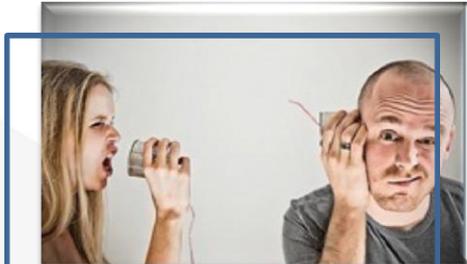
You know now what to do



Bad experience



Too late



Bad communication



No good quality



Committed deliveries?



Let's give it a try!





# How to?

Is our exec level up for it?

**YES**

Do we have the experience?

**Limited**

How will our people like it?

**YES,  
but...**

How to approach the change?

**Pilot**





## Starting & common challenges



- New playground – who does what?
- Training needed – no expert in house
- Disbelievers on both sides even in the pilot team
- Roles – conflicts with existing organisation



# Roles and responsibilities issue

## Engineering

- Mind set of people?
  - Doing what they are told to do
- Do I have a good SCRUM master?
- Combined roles of Team Manager and SCRUM master
  - Team managers believed in this more than people in the team
  - Conflict of interest – responsible versus helping the team

## Product Management

- How to use agile with existing R&R
- Agile roles were unknown
- Transformation was key
- Keep the motivation
- Theory versus practice
- Our own hybrid form

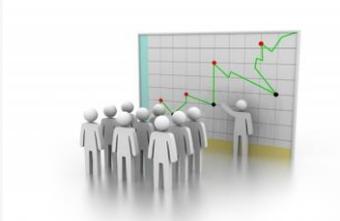




# Preparations & communication



- Tooling and process– automated tests and continuous integration must be achieved to working level prior starting SCRUM
- Engineering preparations
  - Jira, Stash, Continuous Integration, automated tests
  - Buzz around the change
  - Food for Thoughts about Agile
  - Talking about self organising teams – they have hated us ;-)
  - Did not block teams that wanted to start playing with Agile
- Close monitoring
- Regular meeting of key players from Engineering and PM
  - SCRUM master/Team Manager
  - Product Owner/Product Manager
  - VP Eng and VP PM





# First sprints

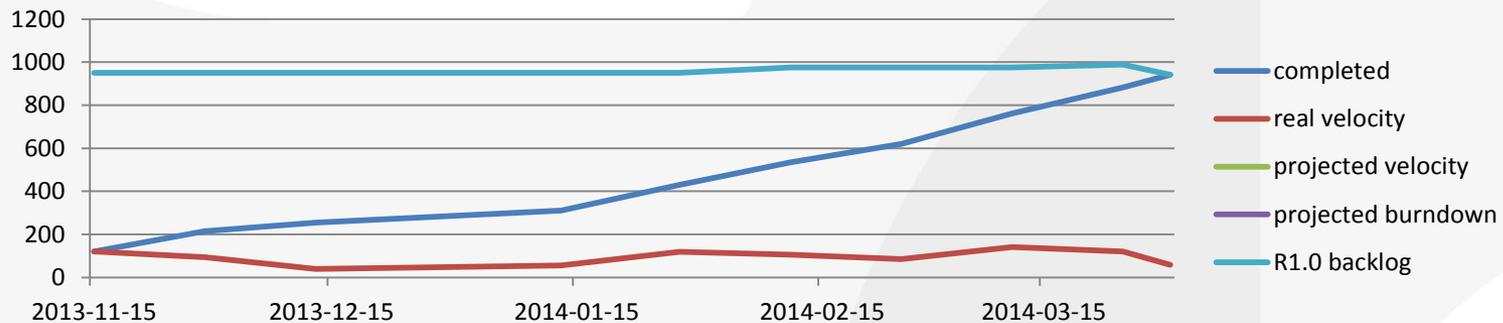
## Engineering



Hey, it is easy  
 Well, this sprint is tough  
 Damn, this scrum is awful ...  
 nothing works  
 Better than last time, still sucks  
 Better again 😊  
 We know it is gonna work !

## Product Management

We're doing great  
 Hmm, let see how this goes  
 Oh no, here we go again  
 Descoping again!!!  
 Hm, this is going the right way  
 Yes, this was actually good!





# Evaluation...

## Pilot project

### What were the biggest problems?

- Get started with something
- Team stability (other projects)
- Lack of communication / cooperation in the Engineering team
- Wrong distribution of user stories across the team
  - GUI versus CORE
- Product owner's attention – tight cooperation needed
- Clearly defined roles/responsibilities (scrum master vs team manager)



## 📍 No other way?! 😊

- Is there a better way than SCRUM?

- **Probably not**

- Mini change requests (waterfall)
    - Maintenance work (Kanban)

- **Certainly not**

- New (big) development → SCRUM

- **Did we meet our expectations?**

- Ability to start a new product
  - Better cooperation with PM
  - Mind set change
  - Predictability/performance



## Pilot near to finish and now what?

### Spreading SCRUM and Kanban across other products

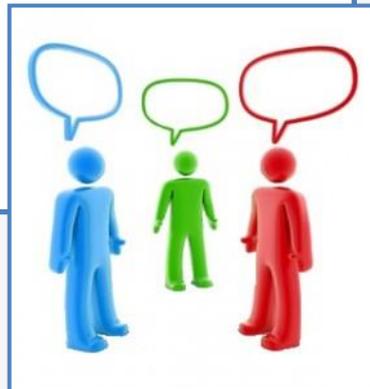
- **Everywhere?**
  - No, where it makes sense
- **More difficult than pilot?**
  - Yes – more teams, more problems
- **Have roles changed?**
  - Yes – Key is the group of SCRUM Masters
  - PM structure was looked at too
- **Stay in touch**
  - Radek and Martijn must be closely aligned and supportive to the teams
- **Key challenge**
  - Product with multiple teams – coordination



# Evaluation... Learnings!

## Learnings

- Every product is slightly different
  - Product, People, Attitude
- Invest upfront in
  - Boards on the wall
  - Continuous Integration
  - Automated testing



## Critical success factors

- Willingness to make it work
- Trust
- Coaching
- Flexibility in the approach
- Continues communication at all levels





Questions now or with drinks;-)



**Talking to Zuzana leads to.....**



**Colors everywhere ;-)**



Thank YOU