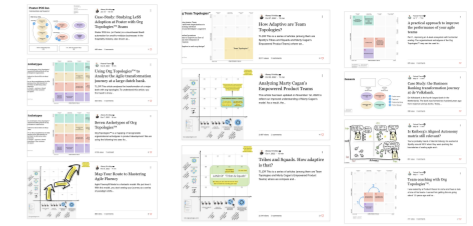
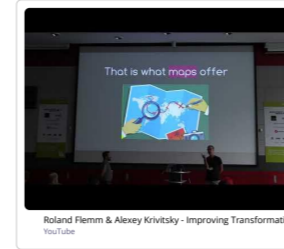
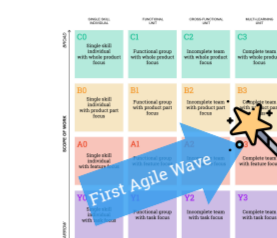
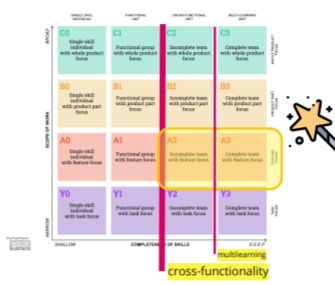


Discovering Org Topologies: Towards Better Organizations

our last year's opening talk

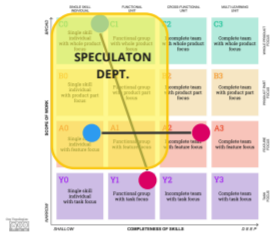
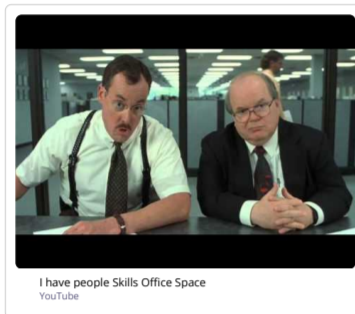


quick recap of the archetypes



wholistic product development with a team of teams

but it won't work in your organization!



Having low-level archetypes will limit the ability of your org to work on what is really important
And they are sticky: Hard to change

Classical problems caused by the low-level team archetypes:

- blocking cross-team dependencies
- long lead times
- unpredictable delivery dates
- a lot of extra meetings and coordination
- unhappy teams, stakeholders, customers
- ... hard work, low results

Classical solutions that do not necessarily solve the root-causes:

- PI Planning events
- Team Topologies
- Scrum of Scrums
- Dependency Boards
- Portfolio Kanban
- ... adding roles, artifacts and ceremonies will just make things more complex

SOLUTIONS PLEASE!

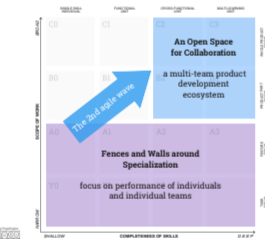
yes, but first - agree on the problem

TOP OF PRODUCT BACKLOG	ITEM	RANKING	OWNER A	OWNER B	OWNER C	TEAM
Item 1	Item 1	100	1	1	1	Team 1
Item 2	Item 2	90	1	1	1	Team 2
Item 3	Item 3	80	1	0	1	Team 3
Item 4	Item 4	80	1	0	1	Team 3
Item 5	Item 5	80	1	0	1	Team 3
Item 6	Item 6	80	1	0	1	Team 3
Item 7	Item 7	80	1	0	1	Team 3
Item 8	Item 8	80	1	0	1	Team 3
Item 9	Item 9	80	1	0	1	Team 3
Item 10	Item 10	80	1	0	1	Team 3
Item 11	Item 11	80	1	0	1	Team 3
Item 12	Item 12	80	1	0	1	Team 3
Item 13	Item 13	80	1	0	1	Team 3
Item 14	Item 14	80	1	0	1	Team 3
Item 15	Item 15	80	1	0	1	Team 3
Item 16	Item 16	80	1	0	1	Team 3
Item 17	Item 17	80	1	0	1	Team 3
Item 18	Item 18	80	1	0	1	Team 3
Item 19	Item 19	80	1	0	1	Team 3
Item 20	Item 20	80	1	0	1	Team 3

Shared wholistic product backlog helps to:

- order all upcoming work
- see how your org is fit to deliver on this work

creating a space for collaboration



Multi-team Product Backlog Refinement
Scary!!! 2-step approach!
See how PO role changes
Invite experts

We've created the conditions for a richer cross-team collaboration to happen on the most valuable product work.

Multi-team whole-product Sprint Reviews
Inspect and adapt at product level with all the teams involved.
Invite customers and stakeholders.

discuss what is the 5% change YOU CAN drive in your organization

- Nine gems of highly collaborative large-scale product development ecosystems
1. Single Product Backlog
 2. Multi-team Product Backlog Refinement
 3. Multi-team whole-product Sprint Reviews with customers
 4. Collective code ownership
 5. Cross-team pairing and mob programming
 6. Continuous integration and delivery across the entire codebase
 7. Team-level Product Owners are promoted to work at the product-level
 8. Team-level Scrum Masters are promoted to work with multiple teams
 9. Replace team-leads with team representatives at meetings

learn more with the creators of Org Topologies (tm)



orgtopologies.com/events



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